Boat Builders and Fishermen prefer Tecnautic Joystick

Fits every propulsion type

Independent from Engine Maker

Forget complicated throttle or shift and wheel combinations in close-quarter maneuvering.

- For single and twin screw boats
- With or without Thrusters
- Straight shaft, Stern Drive, Water Jet and Electric Propulsion
- Mechanically or electronically controlled Engines
- Multiple Station capability: up to eight Joysticks

3D-Autopilot included

- Works also at standstill
- Can use available thrusters and engines to improve steering when needed
- Improves tracking accuracy of all Plotters
- Controls vessel Ground or Water Speed

Joystick Mode (Drift Point)

- Simply move or $\sqrt{-4}$ twist the Joystick into the direction
- you want your boat to turn or move
- Heading or Turn Rate are maintained
- Boat position is let drift

Anchor Mode (Fish Point)

- The boat is tied to a virtual buov at the bow or stern. A "Tecnautic
 - First" in 2010
 - Heading establishes itself by Wind and
- Current
- Move Joystick stepwise to move virtu-
- al buoy in one-foot steps
- Minimal power is used, only ahead astern and turning capability required

Hover Mode (Stay Point)

- GPS-Position *and* Heading are held
- Move Joystick to "step" in any direction,
- or along a path on the Plotter



MOB Mode (Follow AIS)

 Boat automatically returns to crew member's personal AIS beacon and goes out of gear in front of it



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Portable and fixed Fly-By-Wire Helm Stations and Joysticks



www.tecnautic.com





